

PE at Alexandra Primary School: Net and Wall Games

Year 2

- Improve the way they coordinate and control their bodies in various activities. Remember, repeat and link combinations of skills where necessary. Develop basic tactics in simple team games and use them appropriately.
- Choose use and vary simple tactics.
- Catch and control a ball in movement working with a partner or in a small group.
- Take part in games where there is an opposition.
- Decide where to stand during a team game, to support the game.
- Begin to lead others in a simple team game.
- To develop hand eye co-ordination to be able to receive and send balls using equipment if appropriate.

Year 3

- Return a ball to a partner.
- Use basic racket skills.
- Play a range of basic shots.
- Move quickly around the court using a variety of movement patterns.

Year 4

- To play continuous games.
- Use a range of basic racket skills and variety of shots in different areas of the court.
- Demonstrate good footwork on the court.
- Return to the ready position to defend my own court.

Year 1

- To be confident and keep themselves safe in the space in which an activity/game is being played. Explore and use skills, actions and ideas individually and in combination to suit the game that is being played. Show ability to work with a partner in throwing and catching games.
- Hit a ball with control using an appropriate object.

Year 5

- Develop a wider range of skills and begin to use these under some pressure.
- Select and apply preferred skills with increasing consistency.
- Understand the need for tactics and make decisions about when best to use them.
- Play cooperatively with a partner.
- Demonstrate good footwork to cover a court space in a game situation.

Early Years

***Not Covered**



Year 6

- Use a wide range of skills in game situations.
- Play cooperatively with a partner / in a team.
- Demonstrate good decision making when making shots within a game.
- Identify and use a variety of tactics.

Perform

Succeed



The learning doesn't stop here!

